

Annual Course Report

(COMPUTER GRAPHICS)

A-Basic Information

Total 6

Lecture 3 Tutorial/Practical 3

5- Names of lecturers contributing to the delivery of the course

1- Dr. Arabi El-Said Keshek

Course co-ordinator: Dr. Arabi El-Said Keshek. **External evaluators:** Not assigned yet

B- Statistical Information

No. of stud	lents	attending	g the	course	: No.	31	%	100		
No. of stuc	lents	completi	ng tł	ne cours	se: No.	31	%	100		
Results:										
Passed:	No.	26	6 8	33.87	Failed:	No.	5	%	16.	13
Grading of successful students:										
Excellent:	No.	3	%	10	Very	Good: 1	No.	2	%	6
Good :	No.	4	%	13	Pass:	N	J о. [17	%	55

C- Professional Information

1- Course Teaching

	Topics actually taught	No. of hours	Lecturer
1	Introduction	6	Dr. Arabi El- Said Keshek
2	Concepts, Terms and Definitions • Introduction • Low Level Concepts. • 2D Drawing.	6	Dr. Arabi El- Said Keshek
3	 A First Graphics Program The Features of a Simple Graphics Program. Organizing your Work for Java. Graphics Primitives. 	6	Dr. Arabi El- Said Keshek
4	 Graphics Primitives Introduction. Drawing Straight Lines Algorithms. Digital Differential Analysis. Bresenham's Algorithm for Lines Drawing Circles Algorithms. Digital Differential Analysis. Bresenham's Algorithm for Circles. 	12	Dr. Arabi El- Said Keshek
5	 Data Structures and Drawing The Basic 2D data Structure. Adding Methods. The Completed System. The Dry Run Further Methods. 	12	Dr. Arabi El- Said Keshek
6	 2D Transformations Translation Rotation around the Origin. Scaling. Rotation around the Local Origin. 	6	Dr. Arabi El- Said Keshek
7	 Transformations as Matrices Rotation Scaling Translation Homogenous Rotation, Scaling & Translation Implementing Matrices. 	6	Dr. Arabi El- Said Keshek
8	 Simple Animation and Interaction Introduction. Drawing Changes. Continuous Animation. Animation Changes. 	б	Dr. Arabi El- Said Keshek
9	Curves Introduction. 	12	

 Parametric Equations. Splines. Bezier Curves. Other Curves. The Co-existence of Multiple Kinds of Lines. 		Dr. Arabi El- Said Keshek
 10 3D Graphics Introduction. Implementing 3D. Projections – Viewing 3D on a Flat Screen. Implementing 3D – The Data Model 	12	Dr. Arabi El- Said Keshek

Topics taught as a percentage of the content specified:

<u>>90 %</u>	\checkmark	70-90 %	<70%
-----------------	--------------	---------	------

2- Teaching and Learning Methods:

Lectures:	\checkmark
Practical Training/ Laboratory:	\checkmark
Seminar/Workshop:	\checkmark
Class Activity:	\checkmark
Case Study:	\checkmark
Other Assignments/Homework:	

3- Student Assessment:

Method of Assessment	Percentage of total
Written examination	60
Oral examination	10
Practical/laboratory work	10
Other Assignments/class work	20
Total	100 %

Members of Examination Committee; Dr. Arabi El-Said Keshek <u>Assistance Lecture:</u> Mohamed El-Menshawy

Role of external evaluator:

External Evaluator not assigned yet

4- Facilities and Teaching Materials:

Totally adequate	
Adequate to some extent	\checkmark
Inadequate	

5- Administrative Constraints

• Needs more funds to prepare a special lab for computer graphics courses.

6- Student Evaluation of the course: Response of Course Team

-Add some chapters about openGl -Add this request to next years and how to use it in computer action plan graphics.

-Extra time in lab to implement -Tell administration about this their exercises request an it under revision

7- Comments from external evaluator(s):

External evaluator not assigned yet. .

8- Course Enhancement:

Progress on actions identified in the previous year's action plan: This is the first year and no previous action Plan.

Role of external evaluator:

External evaluator not assigned yet

9- Action Plan for Academic Year 2006 – 2007

Actions Required	Completion Date	Person Responsible
Using Other Language such as OpenGL to Drawing Objects.	2007	Mr: Mohamed El- Menshawy

Course Coordinator: Dr. Arabi El-Said Keshek

Signature:

Date: / /